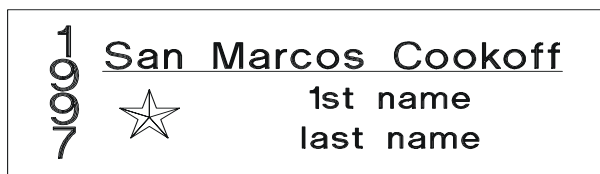




Xenotech Project # 108 Complex 1x3 nametag

[Note this file is used in Tutorial 134 as example for variable text entry]


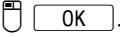












1. **File | New** from menu bar to create new layout and assign 1" height and 3" width for individual plate and 1" x 1" for Multiple plate size. to accept the values and close the dialog.
2. **T** in IconBar to enter Text mode. [Recall "hotkey" for Text mode is]
3. Type in following three lines pressing after each line.
San Marcos Cookoff
1st Name
2nd Name
4. **Plate | Even Spacing** from menu bar to evenly balance over plate.
5. on the 1st line (San Marcos Cookoff) to select it. Now **Font | Underline** to underline.
6. With 1st line still selected **Left Margin** in the *Toolkit*. [Note *Left Margin*= _____ in the status line.] Type in .5 then press . You should note the 1st line is "bumped" to the left.
7. (with the left mouse button held down drag) a "box" to select the bottom two lines.
 [Be sure top line NOT selected.]
8. Type in 1 then press .to move cursor to **Right Margin** in the *Toolkit*
9. Type in .15 then press .

[Observe that this leaves bottom two lines Centered between margins of 1"(left) and .15"(right)]
 [Observe method of setting more than one value in toolkit before pressing to accept all changes.]

[Important note: Do not use **Plate | Even Spacing** from this point on as we begin "manually" placing the final components. If "garbage" is left on the screen as a result of moving things around, use **D** for re**D**raw in the *IconBar* to clean up.]

10. **Justification** in the *Toolkit* until **None** is the selection. (Now we can place star where we want).

11.  **L** in *IconBar* to insert a logo. When the item selector dialog appears select **1994STAR.XLG** and .
12.  a box in the area and to the size you want for the star logo. The logo should appear as show in example.
13.  **Justification** in the *Toolkit* until **Left** is the selection. (Any new item will be left justified).
14.  **Letter Height** in the *Toolkit* and type in **.2** and press .
15.  **T** in *IconBar* to enter Text mode. Type in **1997** then press  without pressing  to select the text just entered.
16. With **1997** selected,  **Font | Vertical Text** from menu bar. If all settings as anticipated, the 1997 should be left justified against a (default) left margin of ".24."
17. If desired fonts are not available,  **Font | Install Resident Font** to load fonts to finish the job.
18. Change any fonts as desired and make any other modifications to make it similar to example.
19.  **File | Save As...** from menu bar to save the layout as **A3.xot**
20. See Tutorial #134 for an example of how to bring in variable text into this layout.

===== end of Project #108 Complex nametag ©Engraving Concepts 2006=====